

Specification

for

LCD Module

TS240128D-1

PRODUCT SPECIFICATIONS

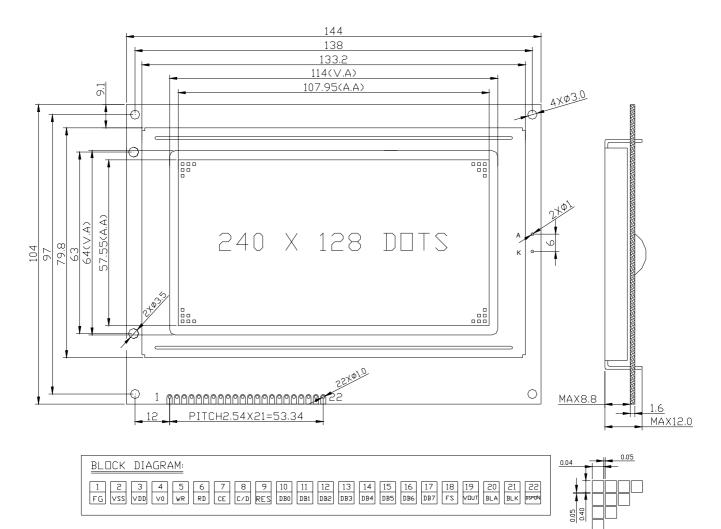
■ PHYSICAL DATA

- EXTERNAL DIMENSIONS
- BLOCK DIAGRAM
- ABSOLUTE MAXIMUM RATINGS
- ELECTRICAL CHARACTERISTICS
- FL BACKLIGHT CHARACTERISTICS
- OPERATING PRINCIPLES & METHODS
- ELECTRO-OPTICAL CHARACTERISTICS
- INTERFACE PIN CONNECTIONS
- RELIABILITY
- QUALITY GUARANTEE
- INSPECTION CRITERIA
- PRECAUTIONS FOR USING LCD MODULES
- USING LCD MODULES

■ PHYSICAL DATA

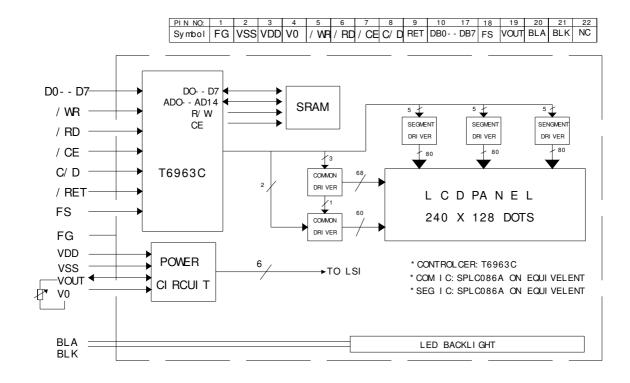
| Item | Contents | Unit |
|---------------------|---|---------|
| LCD type | STN | |
| LCD duty | 1/128 | |
| LCD bias | 1/12 | |
| Viewing direction | 6 | o'clock |
| Module size (W×H×T) | $144 \times 104 \times 12.0$ MAX | mm |
| Viewing area (W×H) | 114 × 64 (4.49" × 2.52") | mm |
| Number of dots | 240×128 | dots |
| Dot size (W×H) | 0.40 × 0.40 (0.016" × 0.016") | mm |
| Dot pitch (W×H) | $0.45 \times 0.45 \ (0.018'' \times 0.018'')$ | mm |

EXTERNAL DIMENSIONS





BLOCK DIAGRAM



■ ABSOLUTE MAXIMUM RATINGS (Ta = 25°C)

| Parameter | Symbol | Min | Max | Unit |
|--------------------------|----------|------|---------|------|
| Supply voltage for logic | VDD | -0.3 | 7.0 | V |
| Supply voltage for LCD | VDD - VO | -0.3 | 28 | V |
| Input voltage | VI | -0.3 | VDD+0.3 | V |
| Operating temperature | TOP | 0 | 50 | °C |
| Storage temperature | TST | -10 | 60 | °C |

■ ELECTRICAL CHARACTERISTICS (VDD = +5V±10%, VSS = 0V, Ta = 25°C)

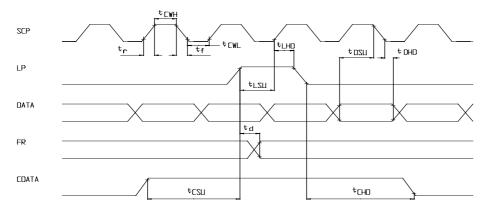
DC Characteristics

| Parameter | Symbol | Condition | Min | Тур | Max | Unit |
|---------------------------|----------|-----------|-----------|------|------|------|
| Supply voltage for logic | VDD | | 4.5 | 5.0 | 5.5 | V |
| Supply current for logic | IDD | | | 16 | 22 | mA |
| | VDD - VO | 0°C | 17.0 | 18.0 | 19.0 | V |
| Operating voltage for LCD | | 25°C | 16.5 | 17.5 | 18.5 | V |
| | | 50°C | 15.9 | 16.9 | 17.9 | V |
| Input voltage ' H ' level | VIH | | VDD - 2.2 | | VDD | V |
| Input voltage ' L ' level | VIL | | 0 | | 0.8 | V |

AC Characteristics

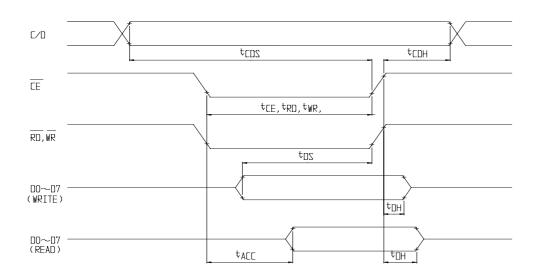
• AC Characteristics (1)

| Parameter | Symbol | Min | Max | Unit |
|---------------------|--------------|-----|------|------|
| Operating frequency | fscp | | 2.75 | MHz |
| SCP pulse width | tcwh, tcwl | 150 | | ns |
| SCP rise/fall time | tr, tr | | 30 | ns |
| LP set up time | tlsu | 150 | 290 | ns |
| LP hold time | t lhd | 5 | 40 | ns |
| Data set up time | tdsu | 170 | | ns |
| Data hold time | t dhd | 80 | | ns |
| FR delay time | td | 0 | 90 | ns |
| CDATA set up time | tcsu | 450 | 850 | ns |
| CDATA hold time | t CHD | 450 | 950 | ns |



• AC Characteristics (2)

| Parameter | Symbol | Min | Max | Unit |
|------------------------|---------------|-----|-----|------|
| C/D set up time | tcds | 100 | | ns |
| C/D hold time | t CDH | 10 | | ns |
| CE, RD, WR pulse width | tce, trd, twr | 80 | | ns |
| Data set up time | tos | 80 | | ns |
| Data hold time | tdн | 40 | | ns |
| Access time | tacc | | 150 | ns |
| Output hold time | tон | 10 | 50 | ns |



■ FL BACKLIGHT CHARACTERISTICS

Absolute Maximum Ratings

| Item | Symbol | Conditions | | Standard | | |
|-----------------|----------|------------|------|----------|------|-------|
| | | | Min. | Тур. | Max. | |
| Circuit voltage | Vs | | | | 240 | Vrms |
| Lamp current | I_{FL} | Ta= 25°C | | | 6 | mArms |

Electrical Characteristics

| Item | Symbol | Conditions | Standard | | | Unit |
|--------------------|-----------------|-----------------|----------|------|------|-------|
| | | | Min. | Тур. | Max. | |
| Lamp voltage*1 | V _{FL} | Ta= 25°C | 195 | 220 | 235 | Vrms |
| Starting voltage*2 | Vs | $Ta=0^{\circ}C$ | | | 400 | Vrms |
| Lamp current*1 | I _{FL} | Ta= 25°C | 4.0 | 5.0 | 6.0 | mArms |
| Frequency*1 | f_{FL} | Ta= 25°C | 50 | | 60 | kHz |

*1 FL inverter: 13585AQ17

*2 The voltage capable of starting discharge and keeping stable sischarge. When the voltage gradually increases, glow discharge will increase and FL tube terminals will be connected electrecally.

Optical Characteristics

| Item | Symbol | Conditions | | Standard | | Unit |
|--------------------------------|--------|-------------------------|------|----------|------|-------------------|
| | | | Min. | Тур. | Max. | |
| Surface brightness*1*2*4 | Вр | Ta= $25 \pm 3^{\circ}C$ | 80 | 110 | | cd/m ² |
| Distribution of brightness*1*3 | Вр | 30~85%RH | | | 30 | % |

- *1 Measurement 30 minutes after turning on of FL tube
 - FL inverter: 13585AQ17

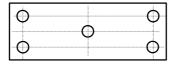
FL inverter output voltage and freguency: 220V, 59kHz

- LCD driving conditions: Optimum Vopr
- LCD display pattern: ALL off display (all data="L")
- *2 Initial brightness of LCD panel center
- *3 Definition of Bp (Distribution of brightness)

 $Bp=(Bp(max.) - Bp(min.))/Bp(max.) \times 100\%$

Bp(max.)=Maximun brightness of 5 measuring points Bp(min.)=Minimem brightness of 5 measuring points

5 measuring points:



*4 Ambient temperature affects brightness of FL tube. The reason is that radiation efficiency is depends on steam pressure of mercury enclosed in the tube. Practically the brightness is low in the cool. As the steam pressure of mercury is also low just after turning on of FL tube, the brightness is low. The heat generated by FL tube will raise temperature on the tube surface, then brightness will increase with a rise in mercury steam pressure.

Life

| Item | Conditions | Standard | | Unit |
|--------|-------------------------|-----------|--|------|
| | | Min. Max. | | |
| Life*1 | Ta= $25 \pm 3^{\circ}C$ | 15000 | | hrs |

*1 FL driving condition: I_{FL} (Lamp current)=5 mArms

Time until the decreases to half of the initial brightness, or time until "not lit" because of increase in FL discharge start voltage.

OPERATING PRINCIPLES & METHODS

Flowchart of Communications with MPU

• Status Read

Before sending data (Read/Write) command, it is necessary to check the status.

Status check

Status of T6963C can be read from data lines.

| RD | L |
|-------|-------------|
| WR | Η |
| CE | L |
| C/D | Н |
| D0-D7 | Status word |

T6963C status word format is following.

| MSB |
|-----|
|-----|

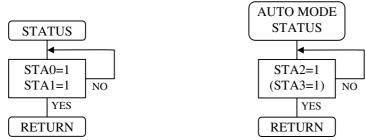
| MSB | | | e | | | | LSB |
|------|------|------|------|------|------|------|------|
| STA7 | STA6 | STA5 | STA4 | STA3 | STA2 | STA1 | STA0 |
| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |

| STA0 | Check capability of command execution | 0 : Disable |
|------|--|--------------------|
| | | 1 : Enable |
| STA1 | Check capability of data read/write | 0 : Disable |
| | | 1 : Enable |
| STA2 | Check capability of auto mode data read | 0 : Disable |
| | | 1 : Enable |
| STA3 | Check capability of auto mode data write | 0 : Disable |
| | | 1 : Enable |
| STA4 | Not use | |
| | | |
| STA5 | Check capability of controller operation | 0 : Disable |
| | | 1 : Enable |
| STA6 | Error flag. Using screen peek/copy command | 0 : No error |
| | | 1 : Error |
| STA7 | Check the condition blink | 0 : Display off |
| | | 1 : Normal display |

Note 1 : It is necessary to check STA0 and STA1 at the same time. The error is happened by sending data at executing command. Note 2 : The status check will be enough to check STA0/STA1.

Note 3 : STA2/STA3 are valid in auto mode STA0/STA1 are invalid.

Status checking flow

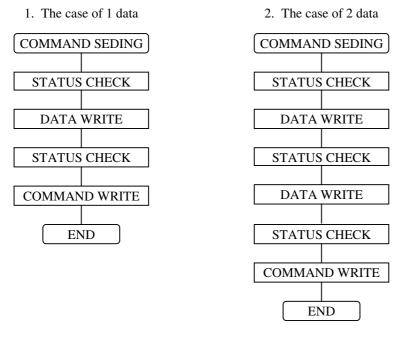


Note 4 : It is impossible to save status check in the case of command of MSB0. To have the delay time cannot be save status check. The interrupt of hardware is happened at the end of lines. If command of MSB0 is sent in this period, the command executing is waited. The state of waiting doesn't be known without to check status. The sending next command or data is disregarded or rewrites data of waiting command.

• Data Set

In T6963C, the data have been set and command executes.

The order of procedure of command sending



Note : In case of over 2 data sending, the last data (or last 2 data) is valid.

Description of Command

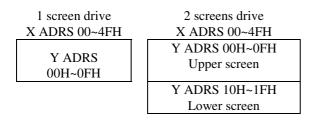
• Register Set

| Code | Hex | Function | D1 | D2 |
|----------|-----|---------------------|----------|-----------|
| 00100001 | 21H | Cursor Pointer Set | X ADRS | Y ADRS |
| 00100010 | 22H | Offset Register Set | Data | 00H |
| 00100100 | 24H | Address Pointer Set | Low ADRS | High ADRS |

(1) Cursor Pointer Set

The position of cursor is specified by X ADRS, Y ADRS. The cursor position is moved only by this command. The cursor pointer doesn't have the function of increment and decrement. The shift of cursor are set by this command. X ADRS, Y ADRS are specified following.

| X ADRS | 00H~4FH (Lower 7bits are valid) |
|--------|---------------------------------|
| Y ADRS | 00H~1FH (Lower 5bits are valid) |



SHENZHEN TECHSTAR ELECTRONICS CO.,LTD

(2) Offset Register Set

The offset register is used to determine external character generator RAM area.

| | 3C has | 16 bit | address | lines a | s follov | v. | | | | | | | | | LCD | |
|------|--------|--------|---------|---------|----------|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|--|
| MSB | | | | | | | | | | | | | | | LSB | |
| ad15 | ad14 | ad13 | ad12 | ad11 | ad10 | ad9 | ad8 | ad7 | ad6 | ad5 | ad4 | ad3 | ad2 | ad1 | ad0 | |

The upper 5 bit (ad15~ad11) are determined by offset register. The middle 8 bit (ad10~ad3) are determined by character code. The lower 3 bit (ad2~ad0) are determined by vertical counter. The lower 5 bit of D1 (data) are valid. The data format of external character generator RAM.

The ralationship of display RAM address and offset register

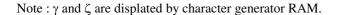
| | | Da | ita (| of of | ffse | t re | gister CG | RAM H | IEΣ | K addı | ess(st | ar | t-end) | |
|-------|---------------------------------------|----|-------|-------|------|------|-----------------|-------------------------|------------|--------|--------|----|--------|---|
| | | | | 00 |)000 | 0 | - | 0 | 00 | 0-07F | FH | | | |
| | | | | 00 | 000 | 1 | | 0 | 800 | 0-0FF | FH | | | |
| | | | | 00 |)010 | 0 | | 1 | 00 | 0-17F | FH | | | |
| | | | | 11 | 100 | 0 | | | | 0-E7F | | | | |
| | | | | 11 | 10 | 1 | | Е | 800 |)-EFF | FH | | | |
| | | | | 11 | 11 | 0 | | | | 0-F7F | | | | |
| | 11110 | | | | | | | F | 80 | 0-FFF | FH | | | |
| | 11111 | | | | | | | | | | | | | |
| (Exam | ple | 1) | | | | | | | | | | | | |
| | fset | | iste | r | | | | 02 | Н | | | | | |
| | arac | - | | | | | | 80 | Н | | | | | |
| Ch | Character generator RAM start address | | | | | | M start address | ess 0001 0100 0000 0000 | | | | | | |
| | | | 0 | | | | | 1 | l | 4 | 0 | | 0 | Н |
| | | | | | | | | | | | | | | |
| | | | | | | | (Address) | (I | Dat | a) | | | | |
| | | | | | | | 1400H | (| OOF | Ŧ | | | | |
| | | | | | | | 1401H | 1 | 1 FH | H | | | | |
| | | | | | | | 1402H | (|)4F | Ŧ | | | | |
| | | | 1 | | | | 1403H | (|)4F | Ŧ | | | | |
| | | | - | | | | 1404H | |)4F | - | | | | |
| | | | + | | | | 1404H | |)4F | - | | | | |
| | | | + | | + | | 1405H 1406H | |)41)4F | | | | | |
| | | | _ | - | - | | | | | | | | | |
| | | | | | | | 1407H | (| OOF | 1 | | | | |

(Example 2)

The relationship of display RAM data and display character

| ΑΒγDΕζGHIJKLM | (RAM Data) 21H 22H 83H 24H | (Character) A B γ D |
|-------------------|--|-----------------------------------|
| | 24H 25H | D E |
| Display sharestar | 86H | ζ |

Display character

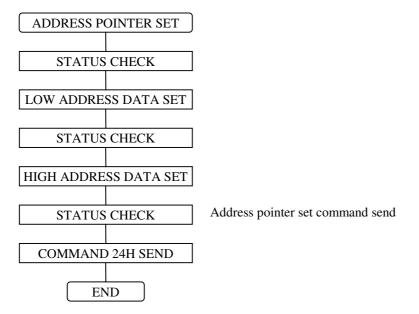


SHENZHEN TECHSTAR ELECTRONICS CO.,LTD

(3) Address Pointer Set

The address pointer set command is used to indicate the start address for writing (or reading) to external RAM.

The flow chart address pointer set command



• Control Word Set

| Code | Hex | Function | D1 | D2 |
|----------|-----|--------------------------|-------------|--------------|
| 01000000 | 40H | Text home address set | Low address | High address |
| 01000001 | 41H | Text area set | Columns | 00H |
| 01000010 | 42H | Graphic home address set | Low address | High address |
| 01000011 | 43H | Graphic area set | Columns | 00H |

The home address and column size are defined by this command.

(1) Text Home Address Set

The starting address of external display RAM for Text display is defined by this command. The text home address shows the left end and most upper position.

| The relationship of external display RAM address and display position |
|---|
|---|

| TH | TH+CL |
|-------------|---------------|
| TH+TA | TH+TA+CL |
| (TH+TA)+TA | TH+2TA+CL |
| (TH+2TA)+TA | TH+3TA+CL |
| | |
| TH+(n-1)TA | TH+(n-1)TA+CL |

TH : Text home address

TA : Text area number (columns)

CL : Columns are fixed by hardware. (pin-programmable)

| (Example) | | | | | | |
|-------------------|----------------|---------------|--------|-------|--|--|
| Text home addr | ess | : 0000 | H | | | |
| Text area : 0020H | | | | | | |
| MD2=H, MD3= | =H | : 32 co | olumns | | | |
| DUAL=H, MDS | S=L, MD0=L, MI | D1=L : 16 lin | nes | | | |
| 0000H | 0001H | ••••• | 001EH | 001FH | | |
| 0020H | 0021H | | 003EH | 003FH | | |
| 0040H | 0041H | | 005EH | 005FH | | |
| 0060H | 0061H | ••••• | 007EH | 007FH | | |
| 0080H | 0081H | | 009EH | 009FH | | |
| 00A0H | 00A1H | | 00BEH | 00BFH | | |
| 00C0H | 00C1H | | 00DEH | 00DFH | | |
| 00E0H | 00E1H | | 00FEH | 00FFH | | |
| 0100H | 0101H | | 011EH | 011FH | | |
| 0120H | 0121H | | 013EH | 013FH | | |
| 0140H | 0141H | | 015EH | 015FH | | |
| 0160H | 0161H | | 017EH | 017FH | | |
| 0180H | 0181H | | 019EH | 019FH | | |
| 01A0H | 01A1H | | 01BEH | 01BFH | | |
| 01C0H | 01C1H | | 01DEH | 01DFH | | |
| 01E0H | 01E1H | | 01FEH | 01FFH | | |

(2) Graphic Home Address Set

The starting address of external display RAM for Graphic display is defined by this command. The graphic home address shows the left end most upper line.

The relationship of external display RAM address and display position

| GH | GH+CL |
|-------------|---------------|
| GH+GA | GH+GA+CL |
| (GH+GA)+GA | GH+2GA+CL |
| (GH+2GA)+GA | GH+3GA+CL |
| | |
| GH+(n-1)GA | GH+(n-1)GA+CL |

GH : Graphic home address

GA : Graphic area number (colums)

CL : Columns are fixed by hardware. (pin-programmable)

| (Example) | | | | |
|--------------|----------------|-------------|---------|-------|
| Graphic home | address | : 000 | OH | |
| Graphic area | | : 002 | OH | |
| MD2=H, MD3 | 3=Н | : 32 0 | columns | |
| DUAL=H, MI | DS=L, MD0=L, N | 1D1=L : 161 | lines | |
| 0000H | 0001H | | 001EH | 001FH |
| 0020H | 0021H | | 003EH | 003FH |
| 0040H | 0041H | | 005EH | 005FH |
| 0060H | 0061H | | 007EH | 007FH |
| | | | | |
| 0F80H | 0F81H | | 0F9EH | 0F9FH |
| 0FA0H | 0FA1H | ••••• | 0FBEH | 0FBFH |
| 0FC0H | 0FC1H | | 0FDEH | 0FDFH |
| 0FE0H | 0FE1H | | 0FFEH | 0FFFH |

(3) Text Area Set

The columns of display are defined by the hardware setting. This command can be used to adjust columns of display.

| (Example) | | | | | |
|----------------|----------------------|---------------|--------|-------|-------|
| Text home addr | ess | : 0000 | Н | | |
| Text area | | : 001E | Н | | |
| MD2=H, MD3= | -H | : 32 cc | olumns | | |
| DUAL=H, MDS | S=L, MD0=L, MI | D1=L : 16 lin | nes | | |
| 0000H | 0001H | | 001DH | 001EH | 001FH |
| 001EH | 001FH | | 003BH | 003CH | 003DH |
| 003CH | 003DH | | 0059H | 005AH | 005BH |
| 005AH | 005BH | | 0077H | 0078H | 0079H |
| 0078H | 0079H | | 0095H | 0096H | 0097H |
| 0096H | 0097H | | 00B3H | 00B4H | 00B5H |
| 00B4H | 00B5H | | 00D1H | 00D2H | 00D3H |
| 00D2H | 00D3H | | 00EFH | 00F0H | 00F1H |
| 00F0H | 00F1H | | 010DH | 010EH | 010FH |
| 010EH | 010FH | | 012BH | 012CH | 012DH |
| 012CH | 012DH | | 0149H | 014AH | 014BH |
| 014AH | 014BH | | 0167H | 0168H | 0169H |
| 0168H | 0169H | | 0185H | 0186H | 0187H |
| 0186H | 0187H | | 01A3H | 01A4H | 01A5H |
| 01A4H | 01A5H | | 01C1H | 01C2H | 01C3H |
| 01C2H | 01C3H | | 01DFH | 01E0H | 01E1H |
| | \longrightarrow LC | CD | | | |

(4) Graphic Area Set

The columns of display are defined by the hardware setting. This command can be used to adjust columns of graphic display.

| (Example) | | | | | |
|----------------|----------------|---------------|-------|-------|-------|
| Text home addr | ess | : 00001 | H | | |
| Text area | | : 001E | Н | | |
| MD2=H, MD3= | =H | : 32 co | lumns | | |
| DUAL=H, MDS | S=L, MD0=L, MI | D1=L : 16 lin | les | | |
| 0000H | 0001H | | 001DH | 001EH | 001FH |
| 001EH | 001FH | | 003BH | 003CH | 003DH |
| 003CH | 003DH | | 0059H | 005AH | 005BH |
| 005AH | 005BH | | 0077H | 0078H | 0079H |
| | | | | | |
| 0E88H | 0E89H | | 0EA5H | 0EA6H | 0EA7H |
| 0EA6H | 0FA7H | | 0EC3H | 0EC4H | 0EC5H |
| 0EC4H | 0FC5H | | 0EE1H | 0EE2H | 0EE3H |
| 0EE2H | 0FE3H | | 0EFFH | 0F00H | 0F01H |
| | > L0 | CD | | | |

The address in graphic area can be continuous and RAM area can be used without ineffective area, if graphic area is defined the same number as the actual column number of LCD display.

• Mode Set

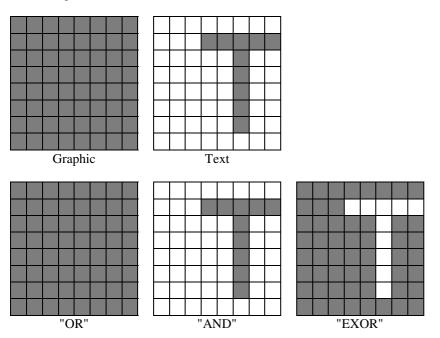
| Code | Function | Operand |
|----------|-----------------------------------|---------|
| 1000x000 | "OR" Mode | |
| 1000x001 | "EXOR" Mode | |
| 1000x011 | "AND" Mode | |
| 1000x100 | "TEXT ATTRIBUTE" Mode | |
| 10000xxx | Internal Character Generator Mode | |
| 10001xxx | External Character Generator Mode | |

x : Don't care

The display mode is defined by this command. The display mode don't have changed until to send next this command. Logically "OR", "EXOR", "AND" of text and graphic display can be displayed.

When internal character generator mode is selected, character code 00H~7FH are selected from built-in character generator ROM. The character code 80H~FFH are automatically selected external character generator RAM.

(Example)



Note : Only text display is attributed, because attribute data is located in graphic RAM area.

Attribute function

"Reverse display", "Character blink" and "Inhibit" are called "Attribute". The attribute data is written in the graphic area defined by control word set command. The mode set command selects text display only and graphic display cannot be displayed.

The attribute data of the lst character in text area is written at the lst byte in graphic area, and attribute data of n-th character is written at the n-th byte in graphic area. Attribute function is defined as follow.

Attribute RAM byte

|--|

| d3 | d2 | d1 | d0 | Function |
|----|----|----|----|--------------------------|
| 0 | 0 | 0 | 0 | Normal display |
| 0 | 1 | 0 | 1 | Reverse display |
| 0 | 0 | 1 | 1 | Inhibit display |
| 1 | 0 | 0 | 0 | Blink of normal display |
| 1 | 1 | 0 | 1 | Blink of reverse display |
| 1 | 0 | 1 | 1 | Blink of inhibit display |



• Display Mode

| Code | Function | Operand |
|----------|----------------------|---------|
| 10010000 | Display off | |
| 1001xx10 | Cursor on, blink off | |
| 1001xx11 | Cursor on, blink on | |
| 100101xx | Text on, graphic off | |
| 100110xx | Text off, graphic on | |
| 100111xx | Text on, graphic on | |

| 1 | 0 | 0 | 1 | d3 | d2 | d1 | d0 |
|---|---|---|---|----|----|----|----|

| d0: | Cursor blink |
|-----|----------------|
| d1: | Cursor display |

on : 1, off : 0

on : 1, off : 0

- on: 1, off: 0
- Text display Graphic display on : 1, off : 0

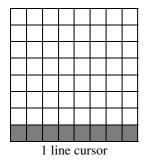
d3: Note : It is necessary to turn on "Text display" and "Graphic display" in following case. 1) Combination of text/graphic display, 2) Attribute function.

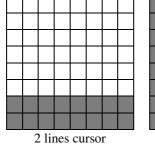
d2:

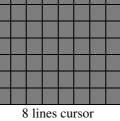
• Cursor Pattern Select

| Code | Function | Operand |
|----------|----------------|---------|
| 10100000 | 1 line cursor | |
| 10100001 | 2 lines cursor | |
| 10100010 | 3 lines cursor | |
| 10100011 | 4 lines cursor | |
| 10100100 | 5 lines cursor | |
| 10100101 | 6 lines cursor | |
| 10100110 | 7 lines cursor | |
| 10100111 | 8 lines cursor | |

When cursor display is ON, this command selects the cursor pattern from 1 line to 8 lines. The cursor address is defined by cursor pointer set command.



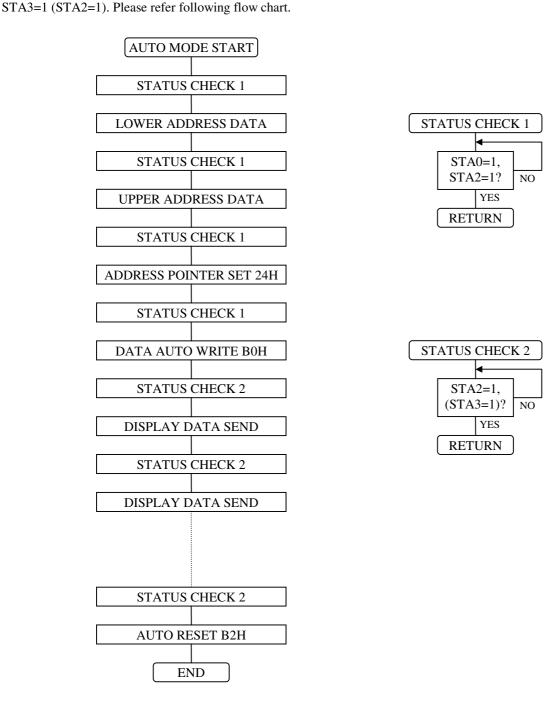




• Data Auto Read/Write

| Code | Hex | Function | Operand |
|----------|-----|---------------------|---------|
| 10110000 | B0H | Data auto write set | |
| 10110001 | B1H | Data auto read set | |
| 10110010 | B2H | Auto reset | |

This command is convenient to send full screen data from external display RAM. After setting auto mode, "Data write (or read)" command is not necessary between each data. "Data auto write (or read)" command should follow the "Address pointer set" and address pointer is automatically increment by + 1 after each data. After sending (or receiving) all data "Auto reset" is necessary to return normal operation because all data is regarded "Display data" and no command can be accepted in the auto mode. Note : Status check for auto mode (STA2,STA3) should be checked between each data. Auto reset should be performed after checking

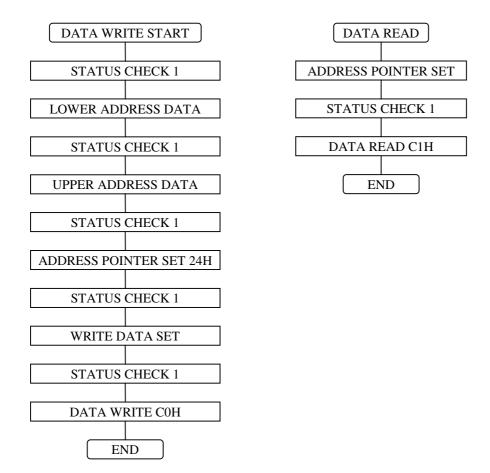


• Data Read Write

| Code | Hex | Function | Operand |
|----------|-----|--------------------------------|---------|
| 11000000 | C0H | Data write and ADP increment | Data |
| 11000001 | C1H | Data read and ADP increment | |
| 11000010 | C2H | Data write and ADP decrement | Data |
| 11000011 | C3H | Data read and ADP decrement | |
| 11000100 | C4H | Data write and ADP nonvariable | Data |
| 11000101 | C5H | Data read and ADP nonvariable | |

This command is used for data write from MPU to external display RAM, and data read from external display RAM to MPU. Data write/data read should be executed after setting address by address pointer set command. Address pointer can be automatically increment or decrement by setting this command.

Note : This command is necessary for each 1 byte data. Please refer following flow chart.



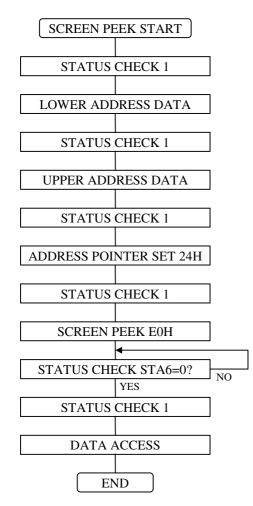


• Screen Peek

| Code | Hex | Function | Operand |
|----------|-----|-------------|---------|
| 11100000 | E0H | Screen Peek | |

This command is used to transfer displayed 1 byte data to data stack, and this 1 byte data can be read from MPU by data access. The logical combination data of text and graphic display on LCD screen can be read by this command.

The status (STA6) should be checked just after "Screen peek" command. If the address determined by "Address pointer Set" command is not in graphic area, this command ignored and status flag (STA6) is set. Please refer following flow chart.





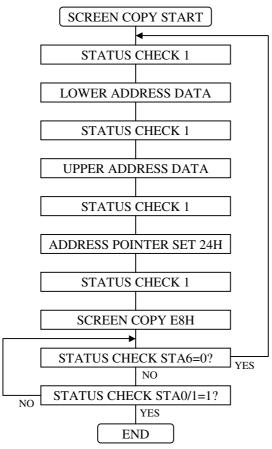
• Screen Copy

| Code | Hex | Function | Operand |
|----------|-----|-------------|---------|
| 11101000 | E8H | Screen copy | |

This command is used to copy displayed 1 line data to graphic area. The start point of 1 line data in the screen is determined by the address pointer. Please refer following flow chart.

Note 1 : In attribute function, this command is invalid. (Because attribute data is in the graphic area.)

Note 2 : In case of 2 screen drive, this command is invalid. (Because T6963C cannot separate upper screen data and lower screen data.)

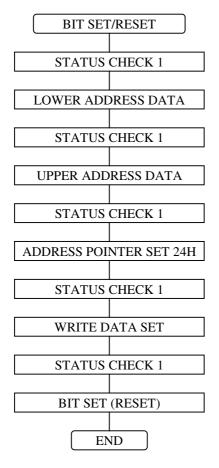




• Bit Set/Reset

| Code | Function | Operand |
|-----------|-------------|---------|
| 11110xxx | bit reset | |
| 111111xxx | bit set | |
| 1111x000 | bit 0 (LSB) | |
| 1111x001 | bit 1 | |
| 1111x010 | bit 2 | |
| 1111x011 | bit 3 | |
| 1111x100 | bit 4 | |
| 1111x101 | bit 5 | |
| 1111x110 | bit 6 | |
| 1111x111 | bit 7 (MSB) | |

This command is used to set or reset a bit of 1 byte is specified by address pointer. Plural bits in the 1 byte data cannot be set/reset at a time. Please refer following flow chart.



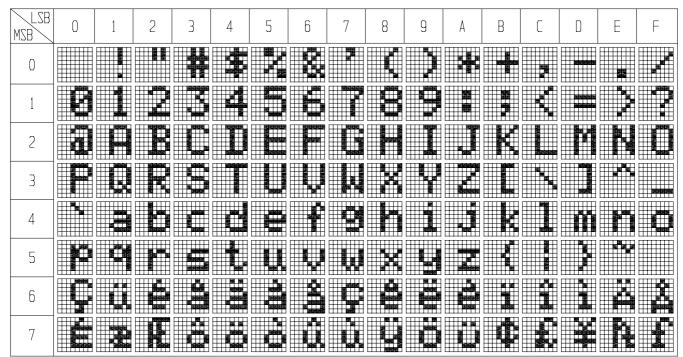


Command List

| Command | Code | D1 | D2 | Function |
|-------------|----------|-------------|--------------|---|
| Register | 00100001 | X address | Y address | Cursor pointer set |
| Set | 00100010 | Data | 00H | Offset register set |
| | 00100100 | Low address | High address | Address pointer set |
| | 01000000 | Low address | High address | Text home address set |
| Control | 01000001 | Columns | 00H | Text area set |
| Word Set | 01000010 | Low address | High address | Graphic home address set |
| | 01000011 | Columns | 00H | Graphic area set |
| | 1000x000 | | | "OR" mode |
| | 1000x001 | | | "EXOR" mode |
| Mode Set | 1000x011 | | | "AND" mode |
| | 1000x100 | | | "Text attribute" mode |
| | 10000xxx | | | Internal CG ROM mode |
| | 10001xxx | | | External CG RAM mode |
| | 10010000 | | | Display off |
| | 1001xx10 | | | Cursor on, blink off |
| Display | 1001xx11 | | | Cursor on, blink on |
| Mode | 100101xx | | | Text on, graphic off |
| 111000 | 100110xx | | | Text off, graphic on |
| | 100111xx | | | Text on, graphic on |
| | 10100000 | | | 1 line cursor |
| | 10100001 | | | 2 lines cursor |
| Cursor | 10100010 | | | 3 lines cursor |
| Pattern | 10100011 | | | 4 lines cursor |
| Select | 10100100 | | | 5 lines cursor |
| beleet | 10100101 | | | 6 lines cursor |
| | 10100110 | | | 7 lines cursor |
| | 10100111 | | | 8 lines cursor |
| Data Auto | 10110000 | | | Data auto write set |
| Read/Write | 10110000 | | | Data auto read set |
| Read/ Wille | 10110010 | | | Auto reset |
| | 11000000 | Data | | Data write and ADP increment |
| | 11000001 | Data | | Data write and ADF increment |
| Data Read | 11000010 | Data | | Data read and ADP increment Data write and ADP decrement |
| Write | 11000010 | Data | | Data write and ADF decrement |
| wille | 11000100 | Data | | Data write and ADP nonvariable |
| | 11000100 | Dala | | Data write and ADP nonvariable |
| Screen Peek | 11100000 | | | Screen peek |
| | | | | |
| Screen Copy | 11101000 | | | Screen copy |
| | 11110xxx | | | bit reset |
| | 11111xxx | | | bit set |
| | 1111x000 | | | bit 0 (LSB) |
| Bit | 1111x001 | | | bit 1 |
| Set/Reset | 1111x010 | | | bit 2 |
| | 1111x011 | | | bit 3 |
| | 1111x100 | | | bit 4 |
| | 1111x101 | | | bit 5 |
| | 1111x110 | | | bit 6 |
| | 1111x111 | | | bit 7 (MSB) |

Character Code Map

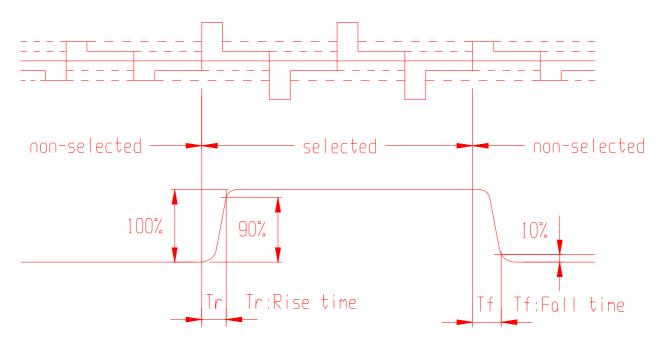




■ ELECTRO-OPTICAL CHARACTERISTICS (Vop = 17.5V, Ta = 25°C)

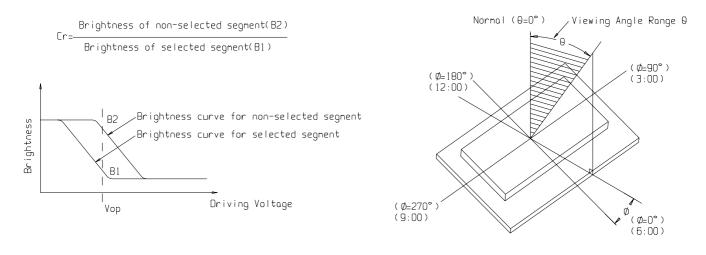
| Item | Symbol | Condition | Min | Тур | Max | Unit | Remarks | Note |
|---------------------|--------|------------|-----|-----|-----|------|-----------------------------|------|
| Response time | Tr | | | 200 | | ms | | 1 |
| | Tf | | | 246 | | ms | | 1 |
| Contrast ratio | Cr | | | 7.4 | | | | 2 |
| | | | 44 | | | deg | $\emptyset = 90^{\circ}$ | 3 |
| Viewing angle range | θ | $Cr \ge 2$ | 49 | | | deg | $\varnothing = 270^{\circ}$ | 3 |
| | | | 42 | | | deg | $\varnothing = 0^{\circ}$ | 3 |
| | | | 37 | | | deg | $\emptyset = 180^{\circ}$ | 3 |

Note1: Definition of response time.



Note2: Definition of contrast ratio 'Cr'.

Note3: Definition of viewing angle range ' θ '.



■ INTERFACE PIN CONNECTIONS

| Pin No. | Symbol | Level | Description |
|---------|--------|-------|---|
| 1 | FG | 0V | Frame ground |
| 2 | VSS | 0V | Ground |
| 3 | VDD | 5.0V | Supply voltage for logic |
| 4 | (V0) | | Input voltage for LCD |
| 5 | WR | L | Write signal |
| 6 | RD | L | Read signal |
| 7 | CE | L | Chip enable signal |
| 8 | C/D | H/L | H : Instruction Code, L : Data |
| 9 | RET | L | Reset signal |
| 10 | DB0 | H/L | Data bit 0 |
| 11 | DB1 | H/L | Data bit 1 |
| 12 | DB2 | H/L | Data bit 2 |
| 13 | DB3 | H/L | Data bit 3 |
| 14 | DB4 | H/L | Data bit 4 |
| 15 | DB5 | H/L | Data bit 5 |
| 16 | DB6 | H/L | Data bit 6 |
| 17 | DB7 | H/L | Data bit 7 |
| 18 | FS | H/L | Font select signal (H: 6 x 8 dots, L: 8 x 8 dots) |
| 19 | VOUT | -15V | Output voltage for LCD |
| 20 | BLA | +5V | Supply voltage for LED |
| 21 | BLK | GND | Ground |
| 22 | NC | NC | NC |

■ RELIABILITY

Content of Reliability Test

| | | Environmental Test | | |
|-----|--|---|--|--|
| No. | Test Item | Content of Test | Test Condition | Applicable Standard |
| 1 | High temperature storage | Endurance test applying the high storage temperature for a long time. | 60 °C 200 hrs | |
| 2 | Low temperature storage | Endurance test applying the low storage temperature for a long time. | -10 °C 200 hrs | |
| 3 | High temperature operation | Endurance test applying the electric stress (Voltage & Current) and the thermal stress to the element for a long time. | 50 °C 200 hrs | |
| 4 | Low temperature operation | Endurance test applying the electric stress under low temperature for a long time. | 0 °C 200 hrs | |
| 5 | High temperature / Humidity storage | Endurance test applying the high temperature and high humidity storage for a long time. | 60 °C , 90 %RH 96 hrs | MIL-202E-103B JIS-C5023 |
| 6 | High temperature / Humidity operation | Endurance test applying the electric stress (Voltage & Current) and temperature / humidity stress to the element for a long time. | 40 °C , 90 %RH 96 hrs | MIL-202E-103B JIS-C5023 |
| 7 | Temperature cycle | Endurance test applying the low and high temperature cycle. $\begin{array}{c} -10^{\circ}\text{C} \rightleftharpoons 25^{\circ}\text{C} \rightleftharpoons 60^{\circ}\text{C} \\ \hline 30\text{min} \rightleftharpoons 5\text{min.} \rightleftharpoons 30\text{min} \\ \hline 1 \text{ cycle} \end{array}$ | -10°C / 60°C 10 cycles | |
| | | Mechanical Test | | |
| 8 | Vibration test | Endurance test applying the vibration during transportation and using. | $10 \sim 22 \text{Hz} \rightarrow 1.5 \text{mmp-p}$ $22 \sim 500 \text{Hz} \rightarrow 1.5 \text{G}$ Total 0.5 hrs | MIL-202E-201A JIS-C5025 JIS-C7022-A-10 |
| 9 | Shock test | Constructional and mechanical endurance test applying the shock during transportation. | 50G half sign wave 11 msedc 3 times of each direction | MIL-202E-213B |
| 10 | Atmospheric pressure test | Endurance test applying the atmospheric pressure during transportation by air. | 115 mbar 40 hrs | MIL-202E-105C |
| | | Others | | |
| 11 | Static electricity test | Endurance test applying the electric stress to the terminal. | VS=800V , RS=1.5 kΩ CS=100 pF 1 time | MIL-883B-3015.1 |
| | | | | |

*** Supply voltage for logic system = 5V. Supply voltage for LCD system = Operating voltage at 25°C.

Failure Judgement Criterion

| Criterion Item | | Test Item No. | | | | | | | | | | Failure Judgment Criterion |
|---------------------------|---|---------------|---|---|---|---|---|---|---|----|----|---|
| | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | |
| Basic specification | | | | | | | | | | | | Out of the Basic Specification |
| Electrical characteristic | | | | | | | | | | | | Out of the DC and AC Characterstic |
| Mechanical characterstic | | | | | | | | | | | | Out of the Mechanical Specification Color |
| | | | | | | | | | | | | change : Out of Limit Apperance Specification |
| Optical characterstic | | | | | | | | | | | | Out of the Apperance Standard |

QUALITY GUARANTEE

Acceptable Quality Level

Each lot should satisfy the quality level defined as follows.

- Inspection method : MIL-STD-105E LEVEL II Normal one time sampling

| - AQL | | |
|-----------|------|--|
| Partition | AQL | Definition |
| A: Major | 0.4% | Functional defective as product |
| B: Minor | 1.5% | Satisfy all functions as product but not satisfy cosmetic standard |

Definition of 'LOT'

One lot means the delivery quantity to customer at one time.

Conditions of Cosmetic Inspection

• Environmental condition

The inspection should be performed at the 1m of height from the LCD module under 2 pieces of 40W white fluorescent lamps (Normal temperature $20 \sim 25^{\circ}$ C and normal humidity $60 \pm 15\%$ RH).

Inspection method

- The visual check should be performed vertically at more than 30cm distance from the LCD panel.
- Driving voltage

The Vo value which the most optimal contrast can be obtained near the specified Vo in the specification. (Within ± 0.5 V of the typical value at 25°C.).

■ INSPECTION CRITERIA

Module Cosmetic Criteria

| No. | Item | Judgement Criterion | Partition |
|-----|--------------------------|---|-----------|
| 1 | Difference in Spec. | None allowed | Major |
| 2 | Pattern peeling | No substrate pattern peeling and floating | Major |
| 3 | Soldering defects | No soldering missing | Major |
| | - | No soldering bridge | Major |
| | | No cold soldering | Minor |
| 4 | Resist flaw on substrate | Invisible copper foil (\emptyset 0.5mm or more) on substrate pattern | Minor |
| 5 | Accretion of metallic | No soldering dust | Minor |
| | Foreign matter | No accretion of metallic foreign matters (Not exceed Ø0.2mm) | Minor |
| 6 | Stain | No stain to spoil cosmetic badly | Minor |
| 7 | Plate discoloring | No plate fading, rusting and discoloring | Minor |
| 8 | Solder amount | a. Soldering side of PCB | Minor |
| | | Solder to form a 'Filet' | |
| | 1. Lead parts | all around the lead. | |
| | | Solder should not hide the | |
| | | lead form perfectly. (too much) | |
| | | b. Components side | |
| | | (In case of 'Through Hole PCB') | |
| | | Solder to reach the Components side of PCB. | |
| | 2. Flat packages | Either 'toe' (A) or 'heal' (B) of | Minor |
| | F | the lead to be covered by 'Filet'. | |
| | | Lead form to be assume over solder. | |
| | 3. Chips | $(3/2) H \ge h \ge (1/2) H$ | Minor |
| | | | |

Screen Cosmetic Criteria (Non-Operating)

| No. | Defect | Juc | Judgement Criterion | | | | | | | |
|-----|----------------------|---|---|-------|--|--|--|--|--|--|
| 1 | Spots | In accordance with Screen Cost | In accordance with Screen Cosmetic Criteria (Operating) No.1. | | | | | | | |
| 2 | Lines | In accordance with Screen Cost | netic Criteria (Operating) No.2. | Minor | | | | | | |
| 3 | Bubbles in polarizer | Size : d mm $d \le 0.3$ $0.3 < d \le 1.0$ $1.0 < d \le 1.5$ $1.5 < d$ | Minor | | | | | | | |
| 4 | Scratch | 1 | In accordance with spots and lines operating cosmetic criteria. When the light reflects on the panel surface, the scratches are not to be remarkable. | | | | | | | |
| 5 | Allowable density | Above defects should be separa | Above defects should be separated more than 30mm each other. | | | | | | | |
| 6 | Coloration | Not to be noticeable coloration | Minor | | | | | | | |
| | | Back-lit type should be judged | | | | | | | | |
| 7 | Contamination | Not to be noticeable. | | Minor | | | | | | |

Screen Cosmetic Criteria (Operating)

| No. | Defect | Judgement Criterion | Partition |
|-----|--------|---|-----------|
| 1 | Spots | A) Clear | Minor |
| | | Size : d mm Acceptable Qty in active area | |
| | | $d \le 0.1$ Disregard | |
| | | $0.1 < d \le 0.2$ 6 | |
| | | $0.2 < d \le 0.3$ 2 | |
| | | 0.3 < d 0 | |
| | | Note : Including pin holes and defective dots which must be within one pixel size. B) Unclear | |
| | | Size : d mm Acceptable Qty in active area | |
| | | $d \le 0.2$ Disregard | |
| | | $0.2 < d \le 0.5$ 6 | |
| | | $0.5 < d \le 0.7$ 2 | |
| | | 0.7 < d 0 | |
| 2 | Lines | A) Clear | Minor |
| | | L 5.0 (0) 2.0 (6) (0) 0.02 0.05 0.1 W | |
| | | Note : () - Acceptable Qty in active area L - Length (mm) W - Width (mm) ∞ - Disregard B) Unclear | |
| | | $ \begin{array}{c ccccccccccccccccccccccccccccccccccc$ | |
| | | 0.05 0.3 0.5 W | |

'Clear' = The shade and size are not changed by Vo.

'Unclear' = The shade and size are changed by Vo.

Screen Cosmetic Criteria (Operating) (Continued)

| No. | Defect | Judgement Criterion | Partition |
|-----|---|---|-----------|
| 3 | Rubbing line | Not to be noticeable. | |
| 4 | Allowable density | Above defects should be separated more than 10mm each other. | Minor |
| 5 | Rainbow | Not to be noticeable. | Minor |
| 6 | Dot size | To be 95% ~ 105% of the dot size (Typ.) in drawing. Partial defects of each dot (ex. pin-hole) should be treated as 'spot'. (see <i>Screen Cosmetic Criteria (Operating) No.1</i>) | Minor |
| 7 | Uneven brightness (only back-lit type module) | Uneven brightness must be BMAX / BMIN ≤ 2 - BMAX : Max. value by measure in 5 points - BMIN : Min. value by measure in 5 points Divide active area into 4 vertically and horizontally. Measure 5 points shown in the following figure. | Minor |

Note :

(1) Size : d = (long length + short length) / 2

(2) The limit samples for each item have priority.

(3) Complexed defects are defined item by item, but if the number of defects are defined in above table, the total number should not exceed 10.

(4) In case of 'concentration', even the spots or the lines of 'disregarded' size should not allowed. Following three situations should be treated as 'concentration'.

- 7 or over defects in circle of $\varnothing 5 \text{mm.}$
- 10 or over defects in circle of \emptyset 10mm.
- 20 or over defects in circle of \emptyset 20mm.

PRECAUTIONS FOR USING LCD MODULES

Handing Precautions

(1) The display panel is made of glass. Do not subject it to a mechanical shock by dropping it or impact.

(2) If the display panel is damaged and the liquid crystal substance leaks out, be sure not to get any in your mouth. If the substance contacts your skin or clothes, wash it off using soap and water.

(3) Do not apply excessive force to the display surface or the adjoining areas since this may cause the color tone to vary.

(4) The polarizer covering the display surface of the LCD module is soft and easily scratched. Handle this polarizer carefully.

(5) If the display surface becomes contaminated, breathe on the surface and gently wipe it with a soft dry cloth. If it is heavily contaminated, moisten cloth with one of the following solvents :

- Isopropyl alcohol
- Ethyl alcohol

(6) Solvents other than those above-mentioned may damage the polarizer. Especially, do not use the following.

- Water
- Ketone
- Aromatic solvents

(7) Exercise care to minimize corrosion of the electrode. Corrosion of the electrodes is accelerated by water droplets, moisture condensation or a current flow in a high-humidity environment.

(8) Install the LCD Module by using the mounting holes. When mounting the LCD module make sure it is free of twisting, warping and distortion. In particular, do not forcibly pull or bend the I/O cable or the backlight cable.

- (9) Do not attempt to disassemble or process the LCD module.
- (10) NC terminal should be open. Do not connect anything.
- (11) If the logic circuit power is off, do not apply the input signals.
- (12) To prevent destruction of the elements by static electricity, be careful to maintain an optimum work environment.
 - Be sure to ground the body when handling the LCD modules.
 - Tools required for assembling, such as soldering irons, must be properly grounded.
 - To reduce the amount of static electricity generated, do not conduct assembling and other work under dry conditions.

- The LCD module is coated with a film to protect the display surface. Exercise care when peeling off this protective film since static electricity may be generated.

Storage Precautions

When storing the LCD modules, avoid exposure to direct sunlight or to the light of fluorescent lamps. Keep the modules in bags (avoid high temperature / high humidity and low temperatures below 0° C). Whenever possible, the LCD modules should be stored in the same conditions in which they were shipped from our company.

Others

Liquid crystals solidify under low temperature (below the storage temperature range) leading to defective orientation or the generation of air bubbles (black or white). Air bubbles may also be generated if the module is subject to a low temperature.

If the LCD modules have been operating for a long time showing the same display patterns, the display patterns may remain on the screen as ghost images and a slight contrast irregularity may also appear. A normal operating status can be regained by suspending use for some time. It should be noted that this phenomenon does not adversely affect performance reliability.

To minimize the performance degradation of the LCD modules resulting from destruction caused by static electricity etc., exercise care to avoid holding the following sections when handling the modules.

- Exposed area of the printed circuit board.

- Terminal electrode sections.

■ USING LCD MODULES

Liquid Crystal Display Modules

LCD is composed of glass and polarizer. Pay attention to the following items when handling.

(1) Please keep the temperature within specified range for use and storage. Polarization degradation, bubble generation or polarizer peel-off may occur with high temperature and high humidity.

(2) Do not touch, push or rub the exposed polarizers with anything harder than an HB pencil lead (glass, tweezers, etc.).

(3) N-hexane is recommended for cleaning the adhesives used to attach front/rear polarizers and reflectors made of organic substances which will be damaged by chemicals such as acetone, toluene, ethanol and isopropylalcohol.

(4) When the display surface becomes dusty, wipe gently with absorbent cotton or other soft material like chamois soaked in petroleum benzin. Do not scrub hard to avoid damaging the display surface.

(5) Wipe off saliva or water drops immediately, contact with water over a long period of time may cause deformation or color fading.

(6) Avoid contacting oil and fats.

(7) Condensation on the surface and contact with terminals due to cold will damage, stain or dirty the polarizers. After products are tested at low temperature they must be warmed up in a container before coming is contacting with room temperature air.

(8) Do not put or attach anything on the display area to avoid leaving marks on.

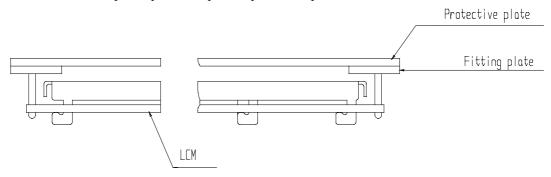
(9) Do not touch the display with bare hands. This will stain the display area and degradate insulation between terminals (some cosmetics are determinated to the polarizers).

(10) As glass is fragile. It tends to become or chipped during handling especially on the edges. Please avoid dropping or jarring.

Installing LCD Modules

The hole in the printed circuit board is used to fix LCM as shown in the picture below. Attend to the following items when installing the LCM.

(1) Cover the surface with a transparent protective plate to protect the polarizer and LC cell.



(2) When assembling the LCM into other equipment, the spacer to the bit between the LCM and the fitting plate should have enough height to avoid causing stress to the module surface, refer to the individual specifications for measurements. The measurement tolerance should be ± 0.1 mm.

Precaution for Handing LCD Modules

Since LCM has been assembled and adjusted with a high degree of precision, avoid applying excessive shocks to the module or making any alterations or modifications to it.

(1) Do not alter, modify or change the the shape of the tab on the metal frame.

(2) Do not make extra holes on the printed circuit board, modify its shape or change the positions of components to be attached.

(3) Do not damage or modify the pattern writing on the printed circuit board.

(4) Absolutely do not modify the zebra rubber strip (conductive rubber) or heat seal connector.

(5) Except for soldering the interface, do not make any alterations or modifications with a soldering iron.

(6) Do not drop, bend or twist LCM.

Electro-Static Discharge Control

Since this module uses a CMOS LSI, the same careful attention should be paid to electrostatic discharge as for an ordinary CMOS IC.

(1) Make certain that you are grounded when handing LCM.

(2) Before remove LCM from its packing case or incorporating it into a set, be sure the module and your body have the same electric potential.

(3) When soldering the terminal of LCM, make certain the AC power source for the soldering iron does not leak.

(4) When using an electric screwdriver to attach LCM, the screwdriver should be of ground potentiality to minimize as much as possible any transmission of electromagnetic waves produced sparks coming from the commutator of the motor.

(5) As far as possible make the electric potential of your work clothes and that of the work bench the ground potential.

(6) To reduce the generation of static electricity be careful that the air in the work is not too dried. A relative humidity of 50%-60% is recommended.

Precaution for soldering to the LCM

(1) Observe the following when soldering lead wire, connector cable and etc. to the LCM.

- Soldering iron temperature : $280^{\circ}C \pm 10^{\circ}C$.

- Soldering time : 3-4 sec.
- Solder : eutectic solder.

If soldering flux is used, be sure to remove any remaining flux after finishing to soldering operation. (This does not apply in the case of a non-halogen type of flux.) It is recommended that you protect the LCD surface with a cover during soldering to prevent any damage dur to flux spatters.

(2) When soldering the electroluminescent panel and PC board, the panel and board should not be detached more than three times. This maximum number is determined by the temperature and time conditions mentioned above, though there may be some variance depending on the temperature of the soldering iron.

(3) When remove the electoluminescent panel from the PC board, be sure the solder has completely melted, the soldered pad on the PC board could be damaged.

Precautions for Operation

(1) Viewing angle varies with the change of liquid crystal driving voltage (Vo). Adjust Vo to show the best contrast.

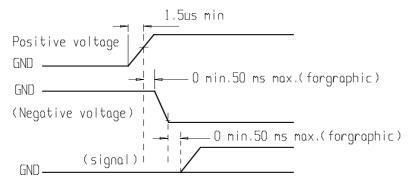
(2) Driving the LCD in the voltage above the limit shortens its life.

(3) Response time is greatly delayed at temperature below the operating temperature range. However, this does not mean the LCD will be out of the order. It will recover when it returns to the specified temperature range.

(4) If the display area is pushed hard during operation, the display will become abnormal. However, it will return to normal if it is turned off and then back on.

(5) Condensation on terminals can cause an electrochemical reaction disrupting the terminal circuit. Therefore, it must be used under the relative condition of 40° C, 50% RH.

(6) When turning the power on, input each signal after the positive/negative voltage becomes stable.



Storage

When storing LCDs as spares for some years, the following precaution are necessary.

(1) Store them in a sealed polyethylene bag. If properly sealed, there is no need for dessicant.

(2) Store them in a dark place. Do not expose to sunlight or fluorescent light, keep the temperature between 0°C and 35°C.

(3) The polarizer surface should not come in contact with any other objects. (We advise you to store them in the container in which they were shipped.)

(4) Environmental conditions :

- Do not leave them for more than 168hrs. at 60°C.
- Should not be left for more than 48hrs. at -20°C.

Safety

(1) It is recommended to crush damaged or unnecessary LCDs into pieces and wash them off with solvents such as acetone and ethanol, which should later be burned.

(2) If any liquid leakes out of a damaged glass cell and comes in contact with the hands, wash off thoroughly with soap and water.

Limited Warranty

Unless agreed between TRULY and customer, TRULY will replace or repair any of its LCD modules which are found to be functionally defective when inspected in accordance with TRULY LCD acceptance standards (copies available upon request) for a period of one year from date of shipments. Cosmetic/visual defects must be returned to TRULY within 90 days of shipment. Confirmation of such date shall be based on freight documents. The warranty liability of TRULY limited to repair and/or replacement on the terms set forth above. TRULY will not be responsible for any subsequent or consequential events.

Return LCM under warranty

No warranty can be granted if the precautions stated above have been disregarded. The typical examples of violations are :

- Broken LCD glass.
- PCB eyelet's damaged or modified.
- PCB conductors damaged.
- Circuit modified in any way, including addition of components.
- PCB tampered with by grinding, engraving or painting varnish.
- soldering to or modifying the bezel in any manner.

Module repairs will be invoiced to the customer upon mutual agreement. Modules must be returned with sufficient description of the failures or defects. Any connectors or cable installed by the customer must be removed completely without damaging the PCB eyelet's, conductors and terminals.